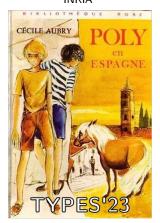
From Lost to the River: Embracing Sort Proliferation

Gaëtan Gilbert, **Pierre-Marie Pédrot**, Matthieu Sozeau, Nicolas Tabareau



Types, types, types

Type theory is about types!

Types, types, types

Type theory is about types!



Type theory is about types!

It's all about assigning types to terms.

In MLTT and its variants, types are **also** terms.

So you need also need to give types to types!



Type theory is about types!

It's all about assigning types to terms.

In MLTT and its variants, types are **also** terms.

So you need also need to give types to types!



The type of a type is a universe.

 $\vdash A: { t Type} ~~ \sim ~~ A ext{ is a type}$

What is the type of the universe?

What is the type of the universe?

Martin-Löf '71

 \vdash Type : Type





Girard, '71 and 15 minutes

MLTT with the above rule is inconsistent.





Girard, '71 and 15 minutes

MLTT with the above rule is inconsistent.

Standard solution

 $\vdash \texttt{Type}_n:\texttt{Type}_{n+1} \qquad \text{for } n \in \mathbb{N}$

3/17

This might look innocuous in theory, but it's a pain in practice.

This might look innocuous in theory, but it's a pain in practice.

- You have to explicitly set a level n for every single Type
- If you need one intermediate universe in the middle of a proof...
 → Better have used BASIC line numbering!
- Martin-Löf forbid that you want to use a term at two different levels

 — Twice as much pleasure of code writing!

This might look innocuous in theory, but it's a pain in practice.

- You have to explicitly set a level n for every single Type
- If you need one intermediate universe in the middle of a proof...
 → Better have used BASIC line numbering!
- Martin-Löf forbid that you want to use a term at two different levels
 → Twice as much pleasure of code writing!

It's a very anti-modular feature!

Well-know issues imply well-known solutions

Thankfully, it's a well-known issue

I Floating universes aka (global) algebraic constraints

 $\mathfrak{S} \vDash i < j$

² Some flavour of universe polymorphism aka bound levels

 $\vdash M : \widetilde{\forall} ij$. Type $_i \rightarrow$ Type $_{j+1}$

More exotic stuff: TEMPLATE POLY, crude but effective...

Thankfully, it's a well-known issue

I Floating universes aka (global) algebraic constraints

 $\mathfrak{S} \vDash i < j$

2 Some flavour of universe polymorphism aka bound levels

 $\vdash M \colon \widetilde{\forall} ij$. Type $_i \to$ Type $_{j+1}$

3 More exotic stuff: **TEMPLATE POLY**, crude but effective...

Not mutually exclusive! Coq uses 1 + 2 + TEMPLATE POLY.

Unexpected Prequel

Modularity is restored, the Galaxy is at peace...



Unexpected Prequel

Modularity is restored, the Galaxy is at peace...



BREAKING NEWS

Nope! There are alternate universes out there.

Rising from the CIC tradition, we had Prop for decades in Coq.

Propping up the Scene

Prop: a mishmash of features

- Impredicative: $\Pi x : A. B : Prop as long as B : Prop$
- 100% compatible with proof-irrelevance (but not irrelevant)
- Erasable through extraction

Propping up the Scene

Prop: a mishmash of features

- Impredicative: $\Pi x : A. B : Prop as long as B : Prop$
- 100% compatible with proof-irrelevance (but not irrelevant)
- Erasable through extraction

Due to these features, elimination of Prop inductives is tricky

- Prop to Prop is fine
- Prop to Type must satisfy singleton elimination

Propping up the Scene

Prop: a mishmash of features

- Impredicative: $\Pi x : A. B : Prop as long as B : Prop$
- 100% compatible with proof-irrelevance (but not irrelevant)
- Erasable through extraction

Due to these features, elimination of Prop inductives is tricky

- Prop to Prop is fine
- Prop to Type must satisfy singleton elimination

This prevents (naive) universe polymorphism over Prop

Inductive Box (A : Type_i) : Type_i := box : A ightarrow Box A

It's only the beginning

We have to duplicate everything between Prop and Type

- All stdlib basic inductives come in two flavours (e.g. \exists vs. $\Sigma)$
- Mitigated by $\mathtt{Prop} \subseteq \mathtt{Type} \quad \leadsto \quad \mathsf{only the return sort matters}$
- Weird unification artifacts still

It's only the beginning

We have to duplicate everything between Prop and Type

- All stdlib basic inductives come in two flavours (e.g. \exists vs. $\Sigma)$
- Mitigated by $\mathtt{Prop} \subseteq \mathtt{Type} \quad \leadsto \quad \mathsf{only the return sort matters}$
- Weird unification artifacts still

A new opponent has appeared

... but things went really south since the introduction of SProp

- Now we need at least three variants
- ... but SProp $\not\subseteq$ Type \rightsquigarrow 2^n variants for n parameters
- Unification not only weird, but plain unsound

It's only the beginning

We have to duplicate everything between Prop and Type

- All stdlib basic inductives come in two flavours (e.g. \exists vs. $\Sigma)$
- Mitigated by $\mathtt{Prop} \subseteq \mathtt{Type} \quad \leadsto \quad \mathsf{only the return sort matters}$
- Weird unification artifacts still

A new opponent has appeared

... but things went really south since the introduction of SProp

- Now we need at least three variants
- ... but SProp $\not\subseteq$ Type \rightsquigarrow 2^n variants for n parameters
- Unification not only weird, but plain unsound

So long for modularity!

P.-M. Pédrot & al. (INRIA)

Embracing Sort Proliferation

What now?

There is no reason to stop at three hierarchies.

- Fibrant vs. strict universes (HoTT)
- Pure vs. impure universes (Exceptional Theory, MTT, ...)
- ${\, \bullet \,}$ Setoid / parametric / cubic / blue-haired $\omega\textsc{-potatoid}$ universes

What now?

There is no reason to stop at three hierarchies.

- Fibrant vs. strict universes (HoTT)
- Pure vs. impure universes (Exceptional Theory, MTT, ...)
- ${\, \bullet \,}$ Setoid / parametric / cubic / blue-haired $\omega\text{-potatoid}$ universes

Resistance is futile. Let's embrace sort proliferation!

with the dark powers of sort polymorphism



All universes in a single proof assistant

P.-M. Pédrot & al. (INRIA)

Embracing Sort Proliferation

Land of the Free

It's a Revolution

Variables!

It's a Revolution

Variables!

$$\begin{array}{lll} q & ::= & \alpha \mid \mathbf{Type} \mid \mathbf{Prop} \mid \mathbf{SProp} \mid \dots & \text{(sort qualities)} \\ M & ::= & \mathtt{Sort}_{\ell}^{q} & (\ell \text{ level}, q \text{ quality}) \mid \dots & \text{(terms)} \end{array}$$

- No algebraic structure on qualities
- Usual universes become notations

$$\mathtt{Type}_\ell := \mathtt{Sort}_\ell^{\mathtt{Type}} \qquad \mathtt{Prop} := \mathtt{Sort}_0^{\mathtt{Prop}} \qquad \mathtt{SProp} := \mathtt{Sort}_0^{\mathtt{SProp}}$$

10/17

 $\vdash \texttt{Sort}^q_\ell:\texttt{Type}_{\ell+1}$

$$\begin{array}{l} \vdash \texttt{Sort}_i^{\textbf{Prop}} \equiv \texttt{Sort}_j^{\textbf{Prop}} & \hline \vdash \texttt{Sort}_i^{\textbf{SProp}} \equiv \texttt{Sort}_j^{\textbf{SProp}} \\ \\ \hline \begin{array}{c} \vdash A:\texttt{Sort}_{\ell_A}^{q_A} & x:A \vdash B:\texttt{Sort}_{\ell_B}^{q_B} \\ \hline \vdash \Pi x:A.B:\texttt{Sort}_{\ell_A \lor \ell_B}^{q_B} \end{array}$$

- Type always classifies sorts
- Impredicativity implemented as level-irrelevance
- Product rule is call-by-name-ish / impredicative-friendly

 $\vdash \texttt{Sort}^q_\ell:\texttt{Type}_{\ell+1}$

$$\begin{array}{l} \vdash \texttt{Sort}_i^{\textbf{Prop}} \equiv \texttt{Sort}_j^{\textbf{Prop}} & \hline \vdash \texttt{Sort}_i^{\textbf{SProp}} \equiv \texttt{Sort}_j^{\textbf{SProp}} \\ \\ \hline \begin{array}{c} \vdash A:\texttt{Sort}_{\ell_A}^{q_A} & x:A \vdash B:\texttt{Sort}_{\ell_B}^{q_B} \\ \hline \quad \vdash \Pi x:A.B:\texttt{Sort}_{\ell_A \lor \ell_B}^{q_B} \end{array}$$

- Type always classifies sorts
- Impredicativity implemented as level-irrelevance
- Product rule is call-by-name-ish / impredicative-friendly

These rules are compatible with all our intended instances

P.-M. Pédrot & al. (INRIA)

Embracing Sort Proliferation

We extend Coq universe polymorphism with sort polymorphism.

$$\mathbf{c}: \forall (\alpha_1 \dots \alpha_n \in q). \forall (i_1 \dots i_m \in \ell \mid \mathfrak{S}). A$$

We extend Coq universe polymorphism with sort polymorphism.

$$\mathbf{c}: \forall (\alpha_1 \dots \alpha_n \in q). \, \forall (i_1 \dots i_m \in \ell \mid \mathfrak{S}). \, A$$

$$\mathbf{c} : \forall (\alpha_1 \dots \alpha_n \in q) . \forall (i_1 \dots i_m \in \ell \mid \mathfrak{S}) . A$$
$$\mathfrak{S}_0 \vDash \mathfrak{S}\{\vec{i} := \vec{\ell}\}$$

 $\mathfrak{S}_0 \mid \Gamma \vdash \mathbf{c} \{ q_1 \dots q_n \mid \ell_1 \dots \ell_m \} : A \{ \vec{\alpha} := \vec{q}, \vec{i} := \vec{\ell} \}$

- Prenex, external polymorphism
- Generalization of universe polymorphism, compatible with it
- No constraint system on sorts! (†)

Don't be so Negative

What about inductive types?

What about inductive types?

We have a scheme that is compatible with non-sort polymorphic code.

- Introduction rules for inductive types are unchanged.
- The tricky part is elimination: we generalize singleton criteria

 $M: \mathcal{I}: \mathtt{Sort}^q$ and $T: \mathtt{Sort}^r \vdash \mathtt{case} \ M \mathtt{return} \ T \mathtt{with} \ldots$ allowed?

What about inductive types?

We have a scheme that is compatible with non-sort polymorphic code.

- Introduction rules for inductive types are unchanged.
- The tricky part is elimination: we generalize singleton criteria

 $M: \mathcal{I}: \mathtt{Sort}^q$ and $T: \mathtt{Sort}^r \vdash \mathtt{case} \ M \mathtt{return} \ T \mathtt{with} \ldots$ allowed?

q	<i>r</i>
α	$\{\alpha\}$
Type	any
Prop	any if \mathcal{I} singleton (finite quality check) {Prop, SProp} otherwise
SProp	any if \mathcal{I} empty $\{ SProp \}$ otherwise

Final product

TYPE THEORY IS AT PEACE.

TYPE THEORY IS AT PEACE.

- Sort-poly is a conservative extension (like univ-poly)
- ... just a glorified copy-paste!
- In particular, it doesn't change the consistency of the ambient theory
- It blends easily with univ-poly

Proof.

All typing rules are stable by substitution with ground qualities.

14/17

Unexpected Byproduct

TEMPLATE POLY

- a primitive attempt at univ-poly
- a neverending stream of False
- Hard to specify and thus not well-understood

Unexpected Byproduct

TEMPLATE POLY

- a primitive attempt at univ-poly
- a neverending stream of False
- Hard to specify and thus not well-understood

We can now model it with cumulative inductives + sort-poly!

Template-poly inductives are:

- polymorphic cumulative types whose universe levels are all irrelevant
- levels must satisfy a syntactic "inferability" criterion
- template parameters are sort-poly with the same sort as inductive

TL;DR: TEMPLATE PPLY has an intended semantics (†)

P.-M. Pédrot & al. (INRIA)

The sort-poly infrastructure is now part of Coq unification (8.17).

- Part of the kernel term representation
- Used to delay sort assignment in universe unification
- Dedicated handling of $\mathtt{Prop} \subseteq \mathtt{Sort}^q \subseteq \mathtt{Type}$
- Solves longstanding plaguing issues with SProp and Prop

The sort-poly infrastructure is now part of Coq unification (8.17).

- Part of the kernel term representation
- Used to delay sort assignment in universe unification
- Dedicated handling of $\mathtt{Prop} \subseteq \mathtt{Sort}^q \subseteq \mathtt{Type}$
- Solves longstanding plaguing issues with SProp and Prop

No corresponding typing rules in kernel.

- No quantification on constants yet
- Kernel fails on unbound sort qualities (like evars)
- In the process of being implemented

16/17

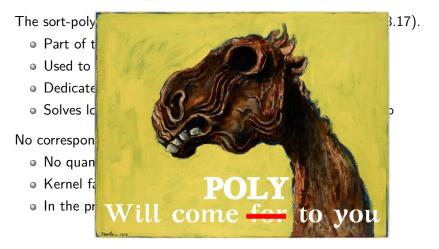
The sort-poly infrastructure is now part of Coq unification (8.17).

- Part of the kernel term representation
- Used to delay sort assignment in universe unification
- Dedicated handling of $\mathtt{Prop} \subseteq \mathtt{Sort}^q \subseteq \mathtt{Type}$
- Solves longstanding plaguing issues with SProp and Prop

No corresponding typing rules in kernel.

- No quantification on constants yet
- Kernel fails on unbound sort qualities (like evars)
- In the process of being implemented

THE TIME FOR MULTIVERSE EXPANSION HAS COME.



THE TIME FOR MULTIVERSE EXPANSION HAS COME.

Scribitur ad narrandum, non ad probandum

Thanks for your attention.